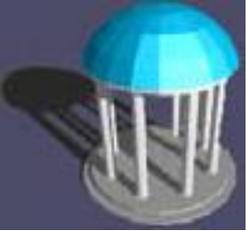


*Modeling, Identifying, and Emulating*

**Dynamic Adaptive Streaming over HTTP  
(DASH)**

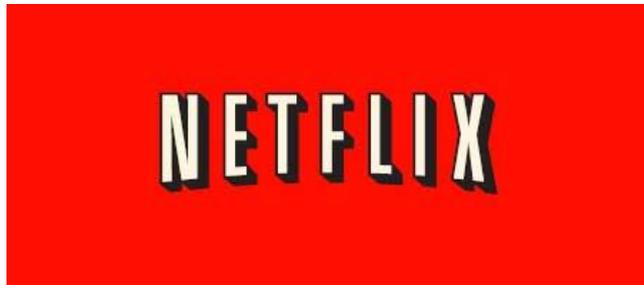
MS Thesis Presentation  
by  
Andrew Reed

March 31, 2014

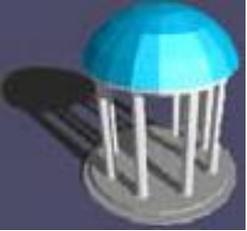


# What is DASH?

- A method to stream video used by...



... and more.

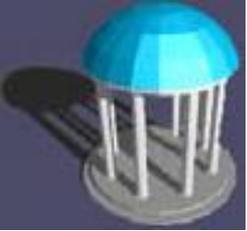


# What is DASH?

- According to the DASH Industry Forum it's...

The screenshot shows the DASH Industry Forum website. The header includes the DASH logo (a blue grid) and the text "DASH Industry Forum". To the right of the logo is a search bar with the placeholder text "Search Here..." and a magnifying glass icon. In the top right corner, there are social media icons for LinkedIn, Google+, and RSS, along with an email icon. Below the header is a dark navigation bar with the following items: Home (with a house icon), About (with a magnifying glass icon), DASH-AVC/264 (with a briefcase icon), Members (with a person icon), Identifiers (with a blue underline), FAQ (with a speech bubble icon), News (with a megaphone icon), Clients, and Software. The main content area features the headline "THE FUTURE OF VIDEO" in large blue letters. Below the headline is a sub-headline: "Addressing the dramatic growth of broadband video by defining a universal delivery format that provides end users with the best possible video experience by dynamically adapting to changing network conditions."

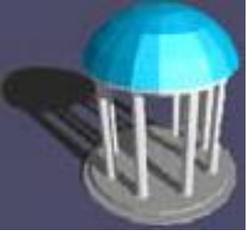
- Sandvine 2013 – Netflix accounts for 31.6% of all traffic to households in North America



# Motivation – Researcher’s POV

## Why study DASH?

- **Observe** its behavior “in the wild”
- **Characterize** its impact on network performance
- **Discover** methods to improve video quality
- **Study** its effect on user privacy



# Motivation – User's POV

If you have promised your **2 year old** that he can watch **Transformers...**



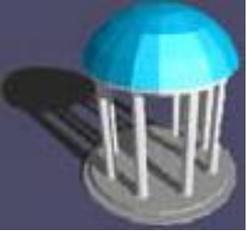
... you don't want this.

**NETFLIX**

20%



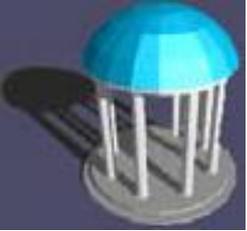
Loading



# Motivation – User's POV

And when he finally goes to sleep and you get to watch **The Avengers** in **HD** on your high speed cable connection...

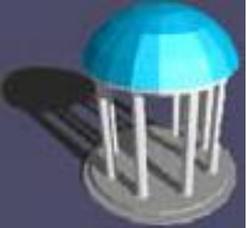




# Motivation – User’s POV

... you don't want this.

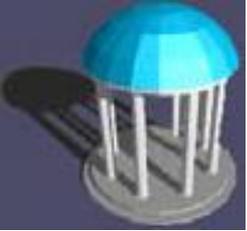




# Key Takeaway

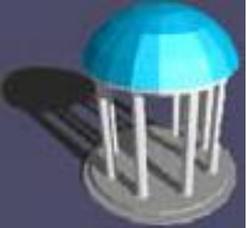
- The Real-time Transport Protocol (**RTP/UDP**) is **no longer** the go-to standard for video streaming.

Industry is using **HTTP/TCP**.



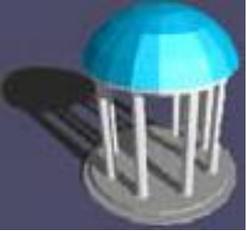
# Outline

- DASH Overview
  - Research Problems
  - Thesis Statement
  - Background
  - **Identifying** DASH
  - **Emulating** DASH
  - Future Work
  - Summary
  - Questions
- } **Modeling** in both

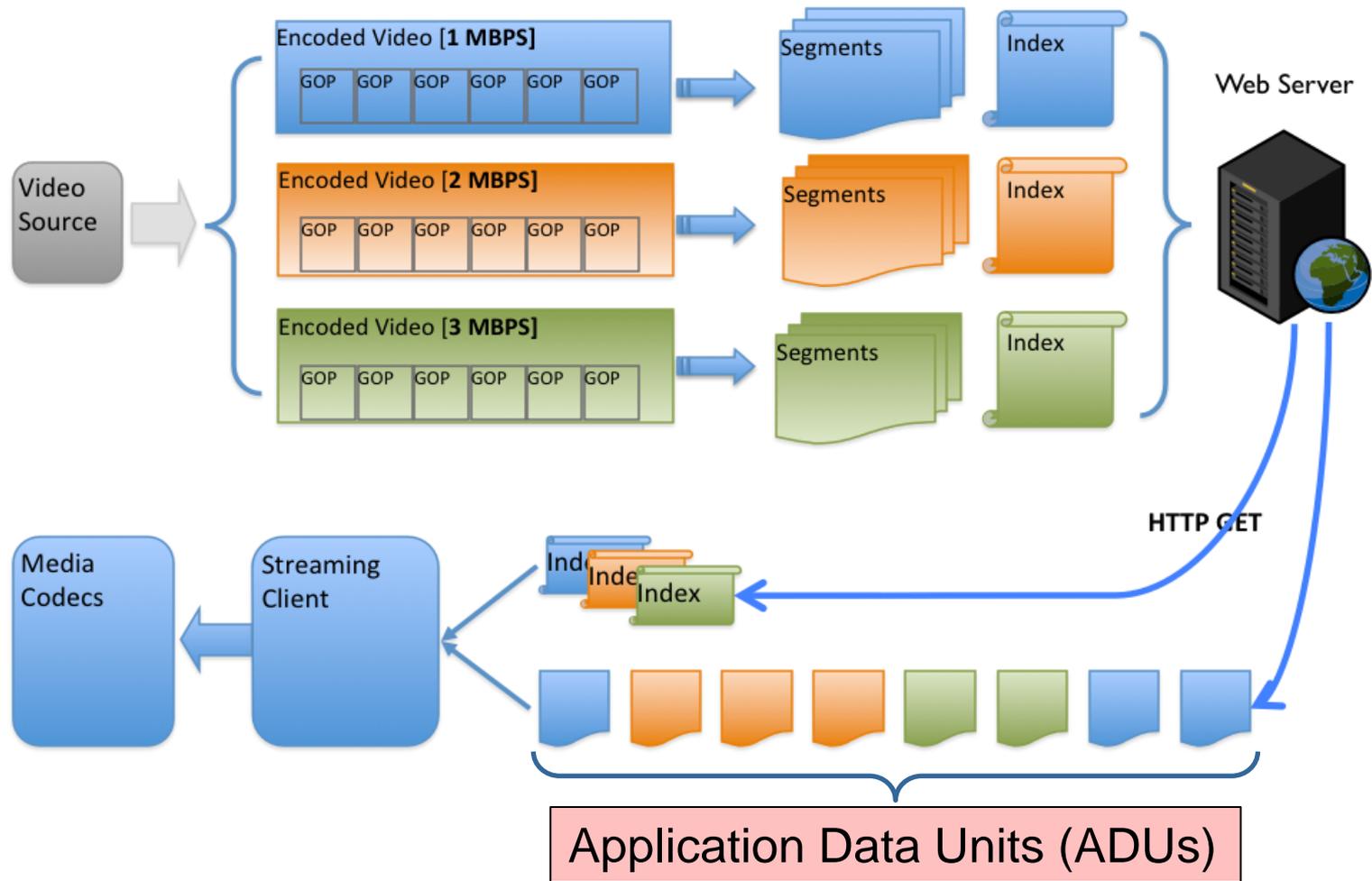


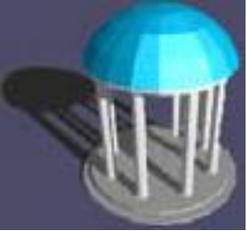
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# DASH Overview

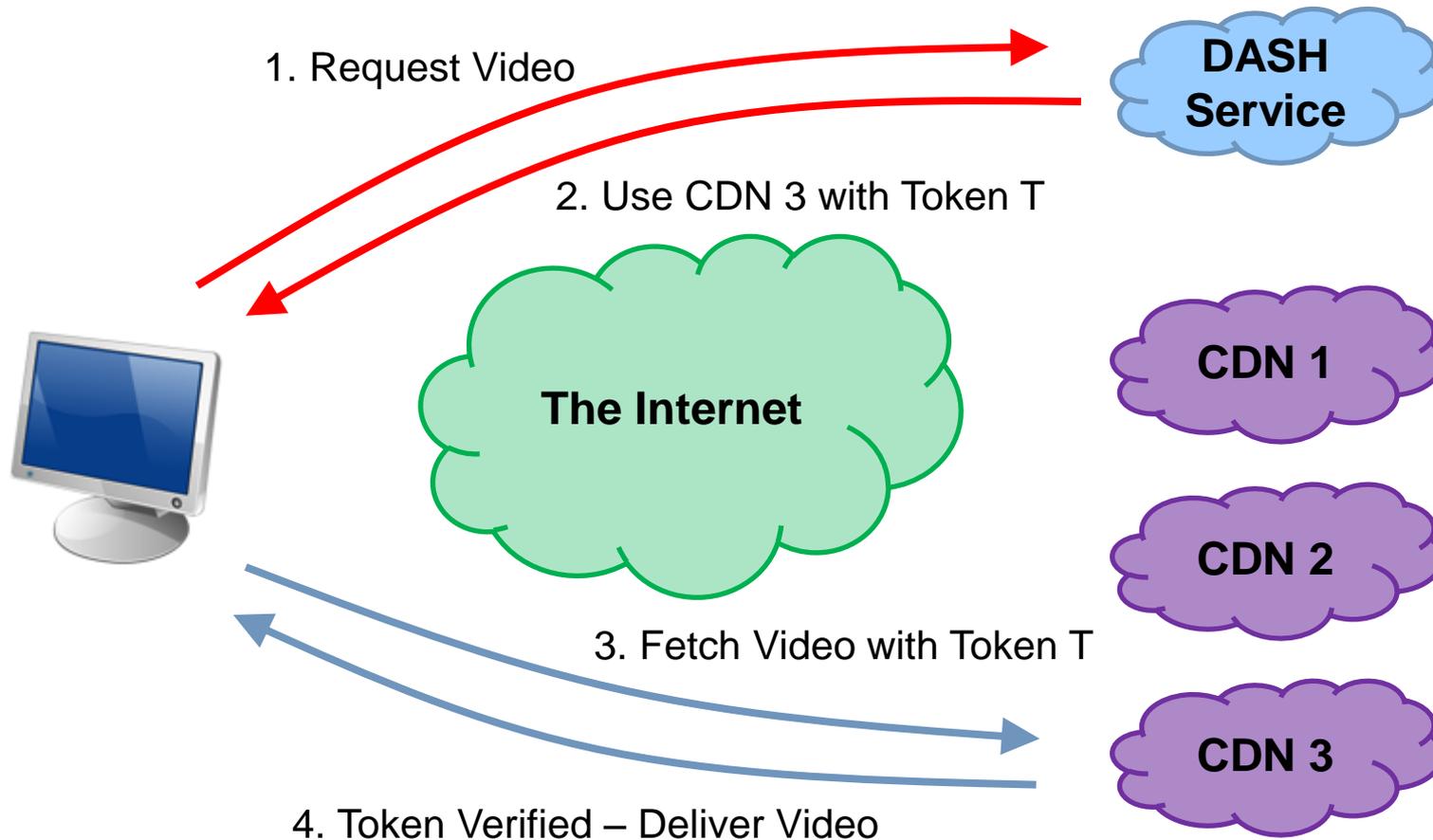


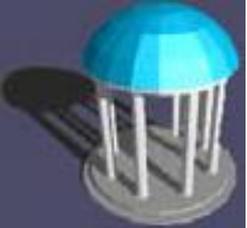
# DASH – Technical Overview





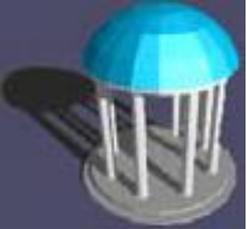
# DASH – Technical Overview





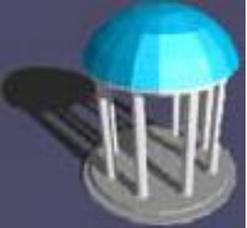
# DASH – Benefits

- Content is “streamed” from standard HTTP servers
  - Videos can be served by Content Distribution Networks (CDNs)
- All decisions are made by the streaming client
  - “Streaming” servers perform minimal processing
- Streaming client buffers a limited amount of video
  - Bandwidth has not been wasted if a viewer cancels a playback



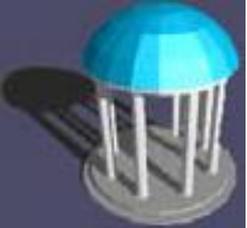
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# Research Problems



# Research Problems: *Identification*

- Problem: DASH streams look like standard HTTP traffic
- Issues:
  - Difficult for researchers to isolate and study DASH streams given an **anonymized, header-only trace**
  - DASH traffic has the potential to skew studies of normal browsing activity



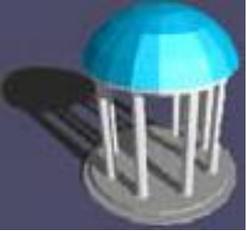
# Research Problems: *Experimentation*

## ■ Problems:

- *Copyright law* – a researcher cannot distribute a DASH data set consisting of copyright material
- *Labor- and storage-intensive* – even a short video results in gigabytes of data

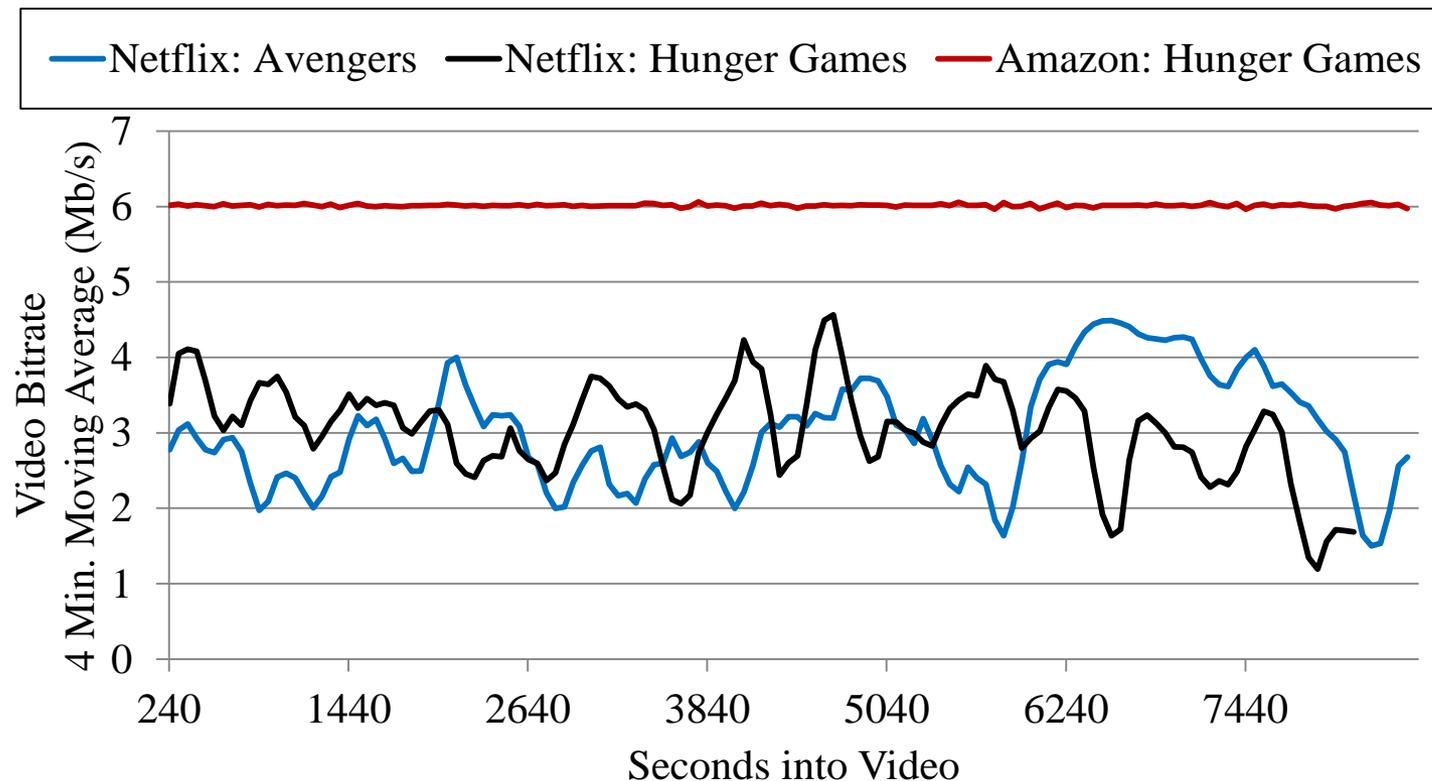
## ■ Issues:

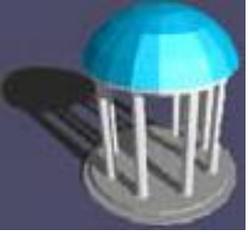
- Popular videos are rarely used as data
- Most experiments use only a handful of videos
  - ◆ Even 2 full-length videos (~21 GB) would present a challenge for an environment such as the Global Environment for Network Innovations (GENI)



# Research Problems: *Experimentation*

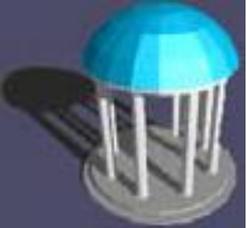
- A note on *Constant Bitrate (CBR) vs. Variable Bitrate (VBR)*





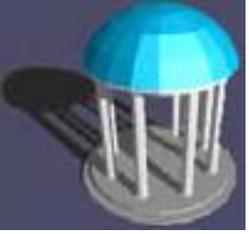
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# Thesis



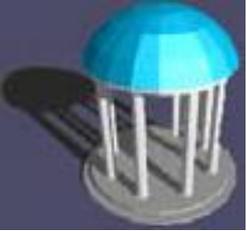
# Thesis Statement

- Application data unit (ADU)-level analysis of captured Dynamic Adaptive Streaming over HTTP (DASH) streams will enable us to develop a model of DASH traffic that can be leveraged to identify DASH source IP addresses in anonymized, header-only traces.
- Furthermore, an ADU-centric representation of DASH videos will enable us to design a lightweight, highly-configurable, distributed DASH emulator.



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# Background



# *tmix* – *a-b-t* Connection Vectors

- Creates synthetic workloads by replaying the sequence of *a-b* exchanges using dummy payloads that are separated by *t* intervals

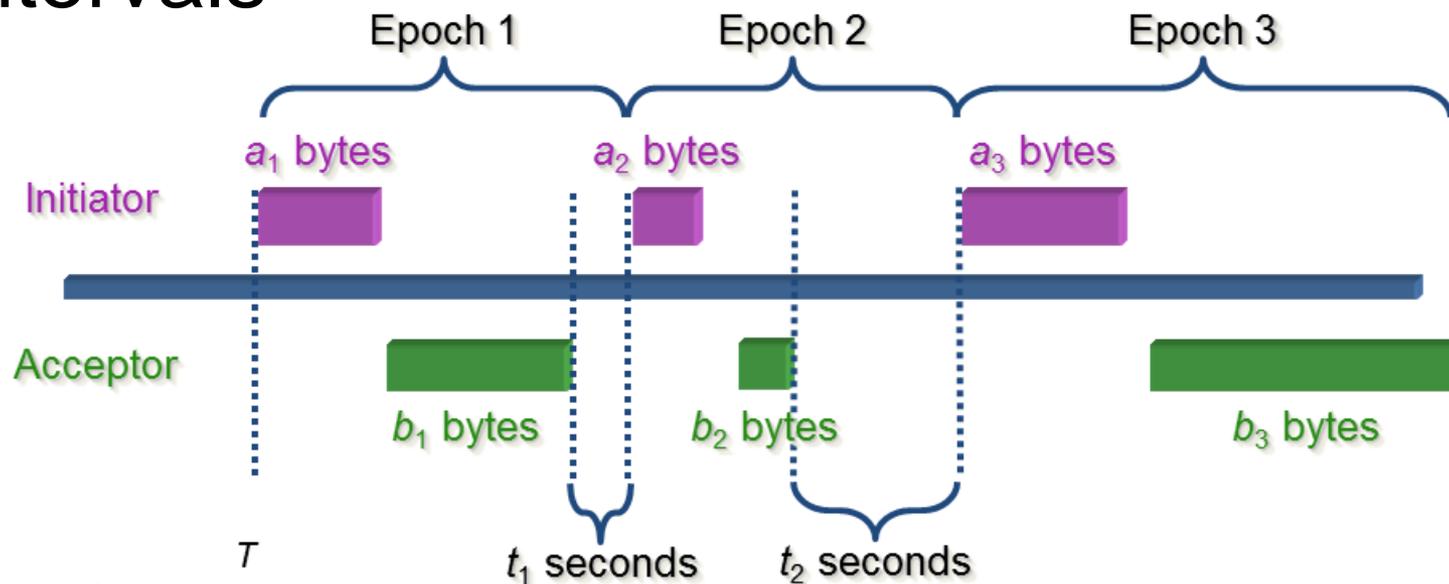
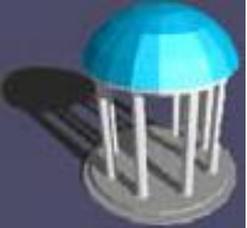
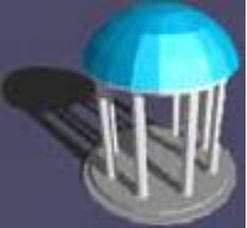


Image from <http://groups.geni.net/geni/wiki/TmixDetails>



# *tmix* – *a-b-t* Connection Vectors

- Tmix assumes that the ADU sizes (*a*, *b*) and the inter-exchange times (*t*) are constant
  - Not true for DASH
- *a-b-t* model can be augmented so that each *b* is a *set* of sizes that represent the options for a given video segment



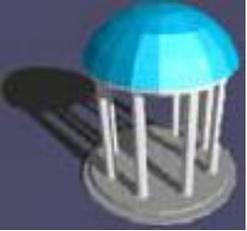
# adudump

- Analyzes TCP/IP headers and generates **a-b-t** connection vectors for every exchange in a TCP connection...

*...in one pass!*

	<u>Timestamp</u>	<u>Local IP + Port</u>	<u>Direction</u>	<u>Remote IP + Port</u>	<u>Size</u>	
ADU:	1202706002.688748	1.2.3.4.443	<	5.6.7.8.62015	163	SEQ
ADU:	1202706002.733813	1.2.3.4.443	>	5.6.7.8.62015	2886	SEQ
ADU:	1202706002.738254	1.2.3.4.443	<	5.6.7.8.62015	198	SEQ
ADU:	1202706002.801408	1.2.3.4.443	>	5.6.7.8.62015	59	SEQ

Image from Jeff Terrell et al., "Passive, Streaming Inference of TCP Connection Structure for Network Server Management," in IEEE International Traffic Monitoring and Analysis Workshop 2009, 2009, pp. 42-53



# Hadoop

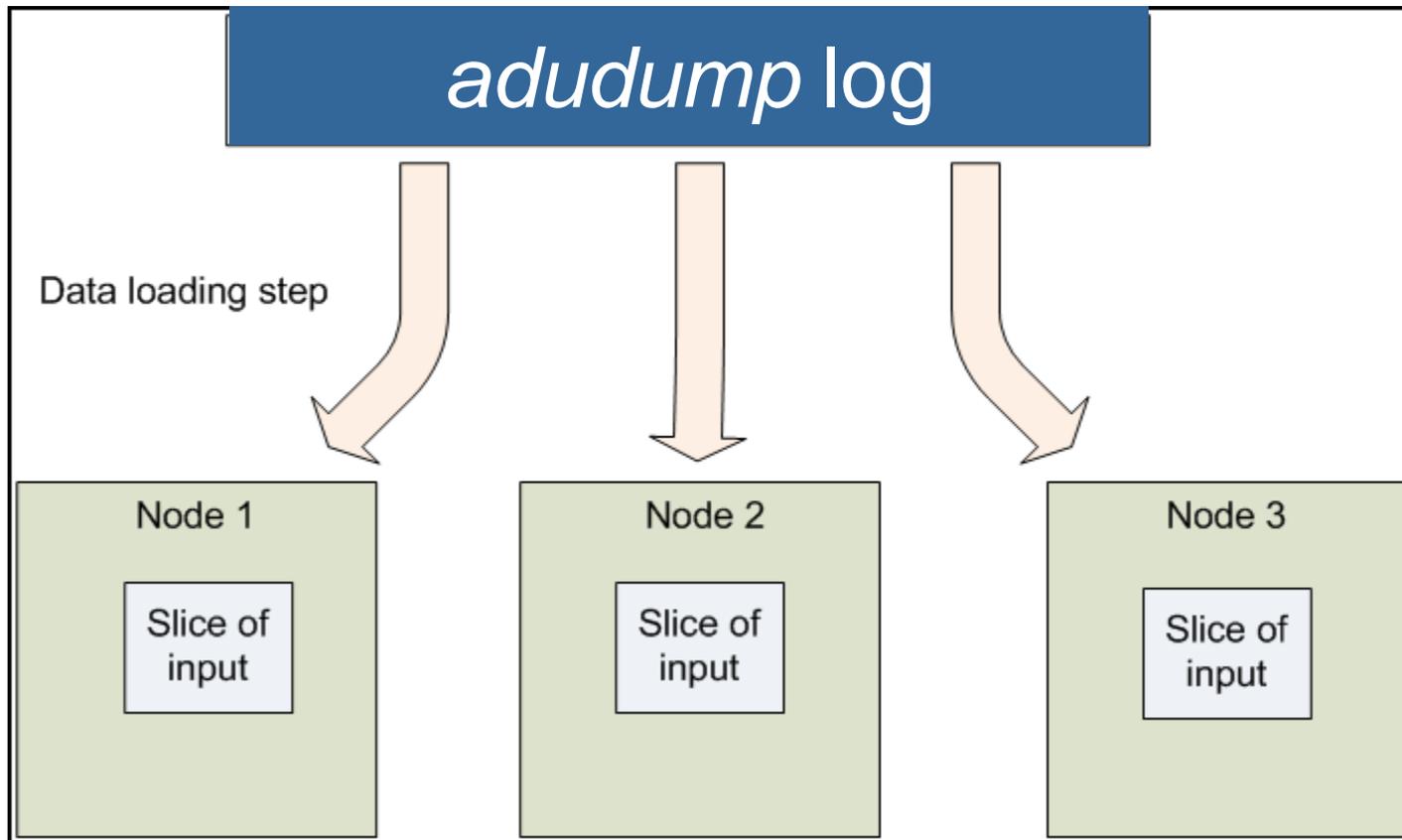
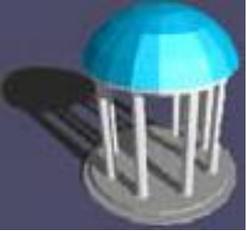


Image from <http://developer.yahoo.com/hadoop/tutorial/module1.html>



# Hadoop

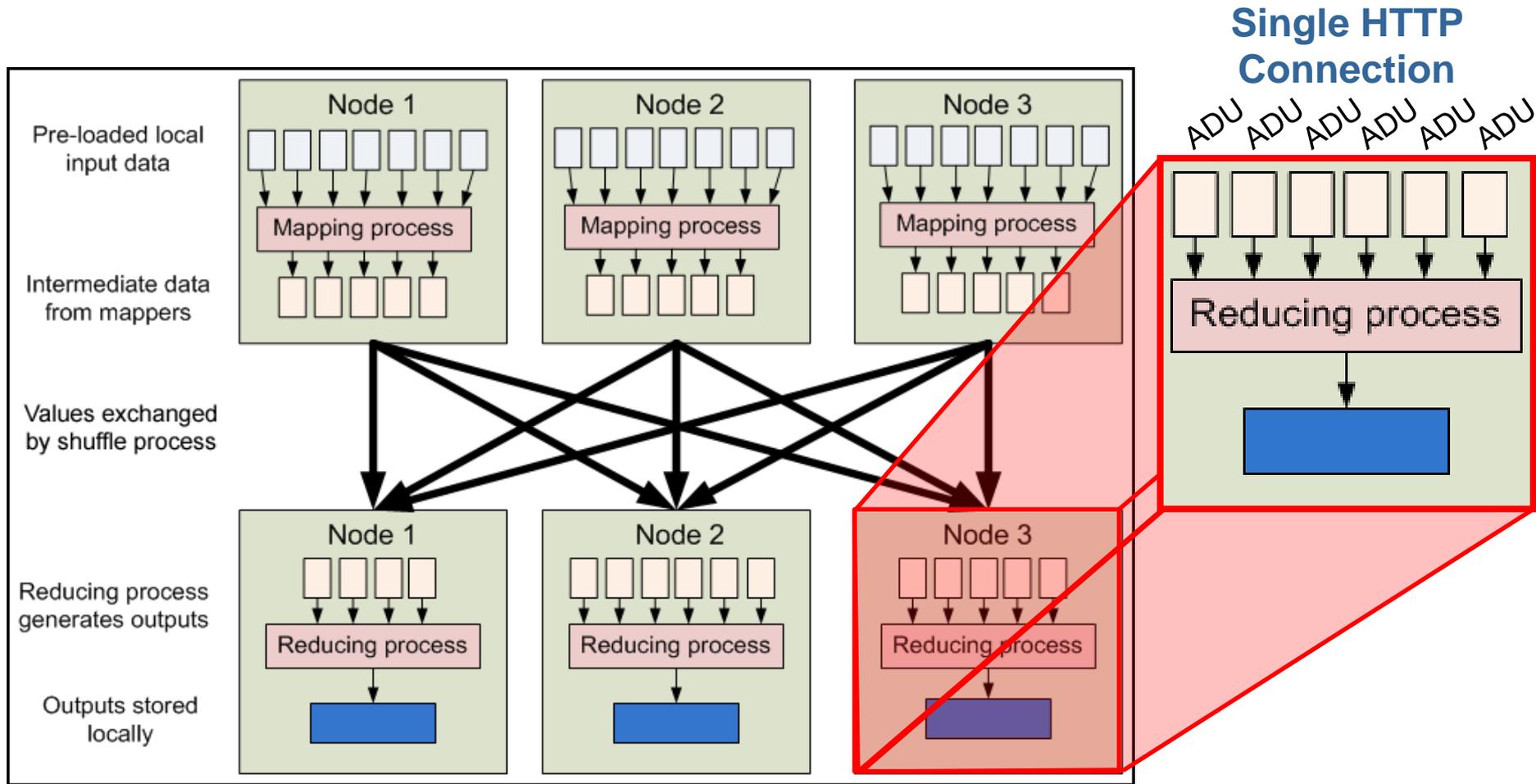
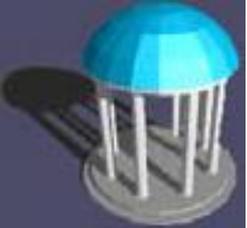
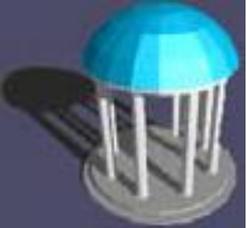


Image from <http://developer.yahoo.com/hadoop/tutorial/module1.html>



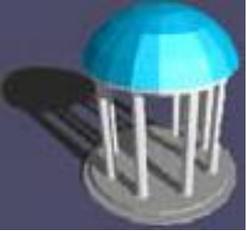
# Key Takeaway

- The combination of *adudump* and Hadoop provides:
  - **Distributed, replicated** storage
  - An architecture where **computation scales with added storage**
  - A straightforward method to analyze header-only traces **by TCP connection**



---

# Identifying DASH (ongoing work)

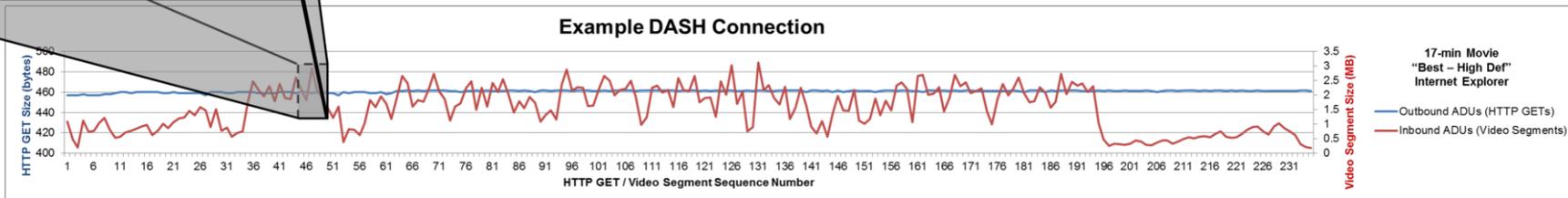


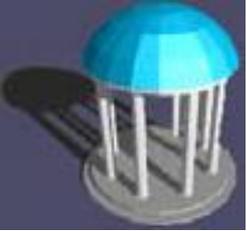
# Model of a DASH Connection: *DASH Traffic Properties*

- Outbound ADUs are sent at regular intervals
- The sizes of the outbound ADUs exhibit low variance
- The maximum size for a segment is capped
- The average inbound data rate is roughly equivalent to the bitrate of the video

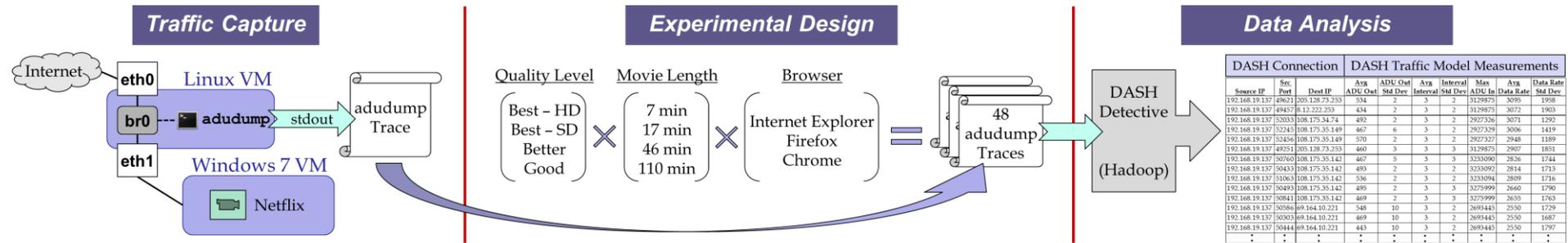
adudump Trace

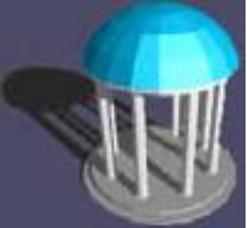
```
ADU: 1371320907.341094 192.168.19.137.49251 > 205.128.73.253.80 460
ADU: 1371320911.000346 192.168.19.137.49251 < 205.128.73.253.80 2217469
ADU: 1371320911.050769 192.168.19.137.49251 > 205.128.73.253.80 460
ADU: 1371320913.971590 192.168.19.137.49251 < 205.128.73.253.80 1819596
ADU: 1371320916.689535 192.168.19.137.49251 > 205.128.73.253.80 459
ADU: 1371320920.596368 192.168.19.137.49251 < 205.128.73.253.80 2912520
ADU: 1371320920.643804 192.168.19.137.49251 > 205.128.73.253.80 460
ADU: 1371320924.395510 192.168.19.137.49251 < 205.128.73.253.80 2152791
ADU: 1371320924.444516 192.168.19.137.49251 > 205.128.73.253.80 460
ADU: 1371320927.407864 192.168.19.137.49251 < 205.128.73.253.80 1920372
```





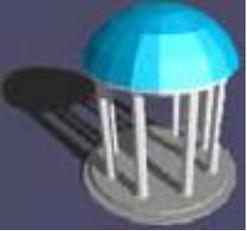
# Model of a DASH Connection: Gathering Baseline Data





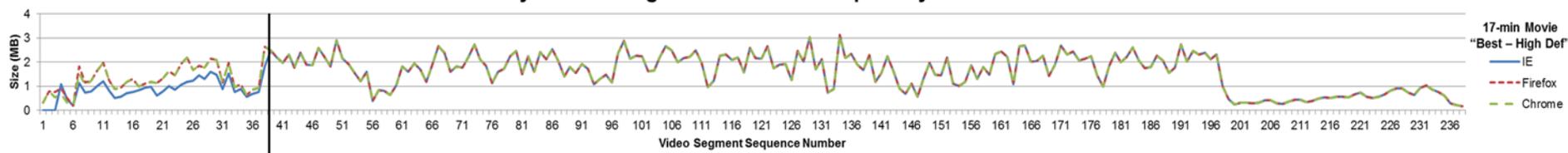
# Model of a DASH Connection: *Measured Statistics*

<b>DASH Traffic Model Measurement</b>	<b>Min</b>	<b>Max</b>
Average ADU Out (bytes)	433	570
ADU Out Standard Deviation (bytes)	1	10
Average Interval (seconds)	1	4
Interval Standard Deviation (seconds)	2	3
Max ADU In (bytes)	481,107	3,275,999
Average Data Rate (Kbits/s)	469	3,095
Data Rate Standard Deviation (Kbits/s)	174	2,145



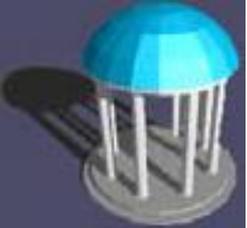
# Model of a DASH Video

Similarity in Video Segment Sizes for Multiple Playbacks of a Movie



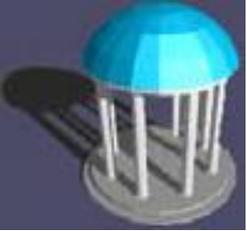
Point at which all three playbacks stabilize to the high definition encoding.

- Video segment sizes for each bitrate encoding can be interleaved into a single, sequential ordering (i.e. a *fingerprint*)
- For example, a video with 3 Segments across 2 Bitrates would have a fingerprint of the form  $\{ \mathbf{S}_1\mathbf{B}_1.size, \mathbf{S}_1\mathbf{B}_2.size, \mathbf{S}_2\mathbf{B}_1.size, \mathbf{S}_2\mathbf{B}_2.size, \mathbf{S}_3\mathbf{B}_1.size, \mathbf{S}_3\mathbf{B}_2.size \}$
- Fingerprints are easy to create



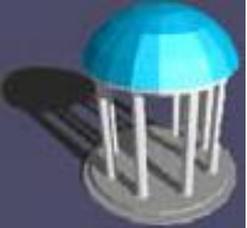
# DASH Identification Steps

1. Filter HTTP connections based on the model of a DASH connection
  - This will identify *potential* DASH connections
2. For each potential DASH connection:
  - Compute the Longest Common Subsequence (LCS) between the potential connection and each fingerprint in a “database”
  - The fingerprint that yields the “longest” LCS is a match



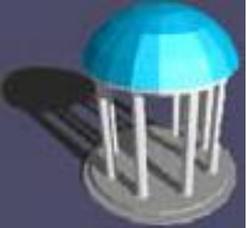
# DASH Identification: Future Work

- Validation Testing
  
- Performance Testing
  
- Case Studies
  - “Binge watching”



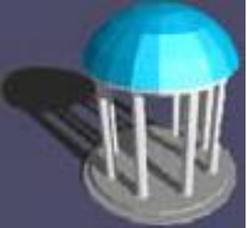
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# Emulating DASH



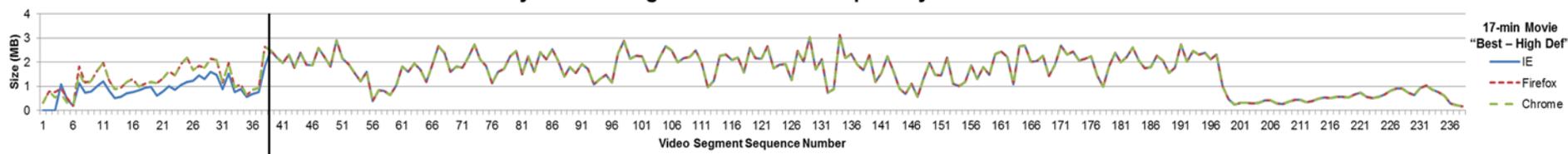
# Scope

- Emulate DASH services that use:
  - **Fixed-duration** video segments
  - **Fixed-duration** audio segments
  - **Constant-bitrate** audio segments
  
- **Not** within scope:
  - Designing a DASH client emulator that replicates the **exact** behavior of a **specific** client



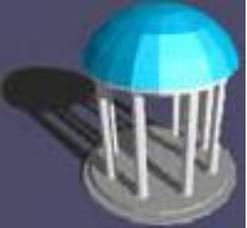
# DASH Traffic Observations

Similarity in Video Segment Sizes for Multiple Playbacks of a Movie

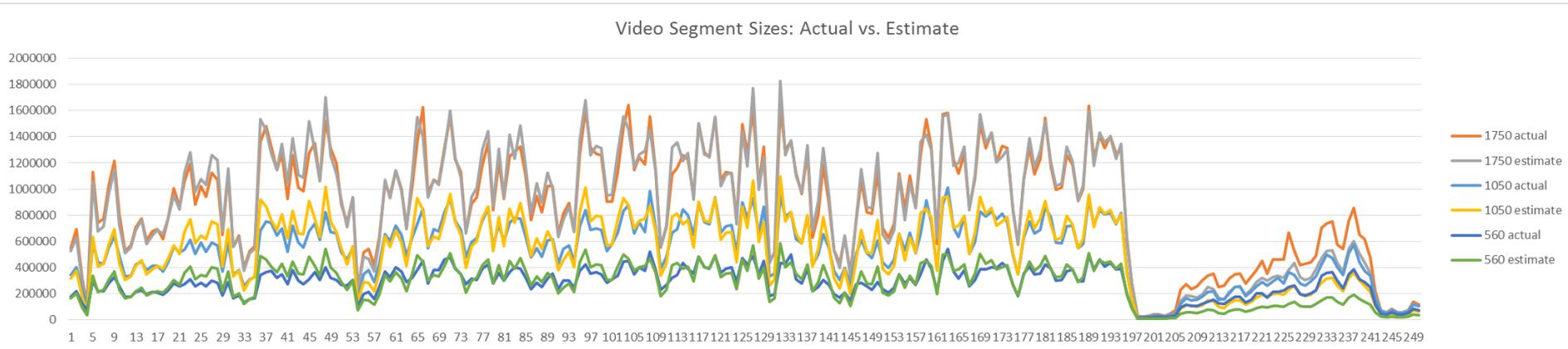


Point at which all three playbacks stabilize to the high definition encoding.

1. A single bitrate encoding can be represented by the sequence of video segment sizes

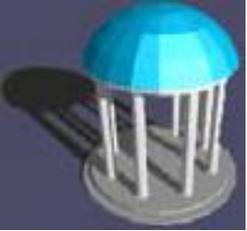


# DASH Traffic Observations



2. Lower bitrates are well-approximated as a constant percentage less than the highest bitrate\*

\* Observed for **Netflix** and **Amazon**, which both use **Microsoft Silverlight**



# Service-Wide Profiles

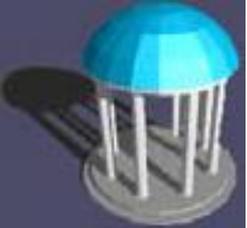
For Netflix:

```
3000
100 78.333 58.333 35 25 18.666 12.5 7.8333
4
4
135100
```

For Amazon:

```
6000
100 66.666 41.666 33.333 22.5 15 10 7.5 5
2
1
33090
```

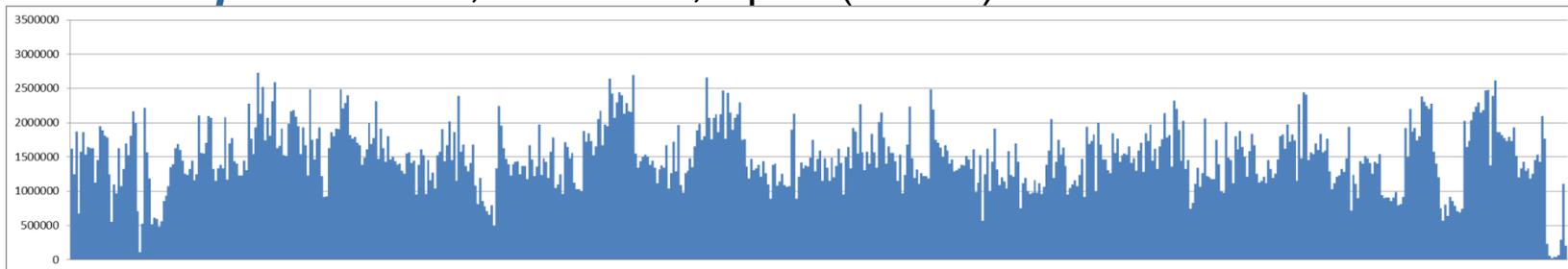
- **Row 1:** Video Profile Bitrate
- **Row 2:** Encoding Levels
- **Row 3:** Video Segment Duration
- **Row 4:** Video-to-Audio Ratio
- **Row 5:** Audio Segment Size



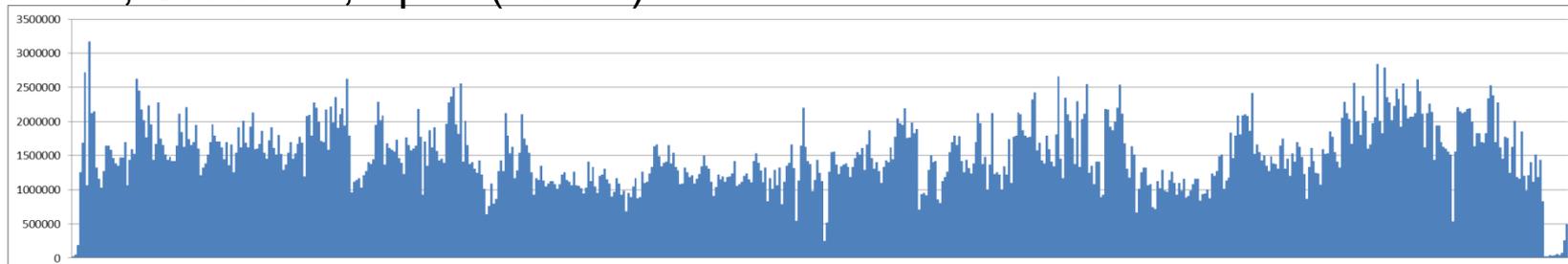
# Video Profiles

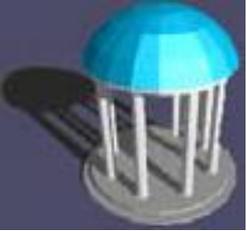
- Sequence of video segment sizes for the highest bitrate
- Like a fingerprint, these are easy to create

*The Vampire Diaries*, Season 1, Ep. 1 (Netflix)



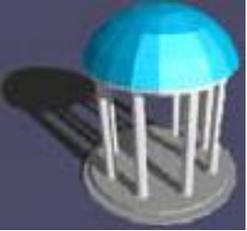
*Lost*, Season 1, Ep. 1 (Netflix)



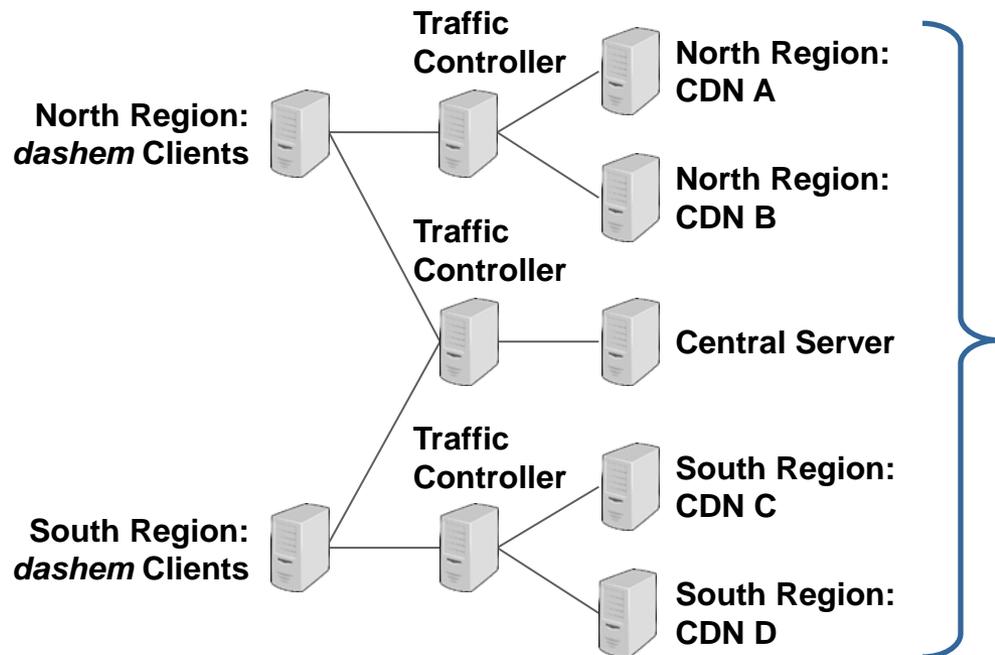


# *dashem*

- Open source
- Non-copyright (CC0 1.0 Universal)
- Written in **Java**
- Runs from the **command line**
- **Inspired** by “real” DASH clients, but does not replicate a specific client



# *dashem:* Example Experimental Design



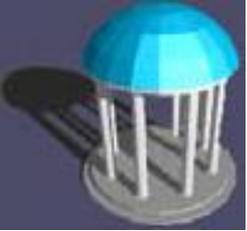
## Central Server

- Service-wide profile
- CDN lists
- Video profiles

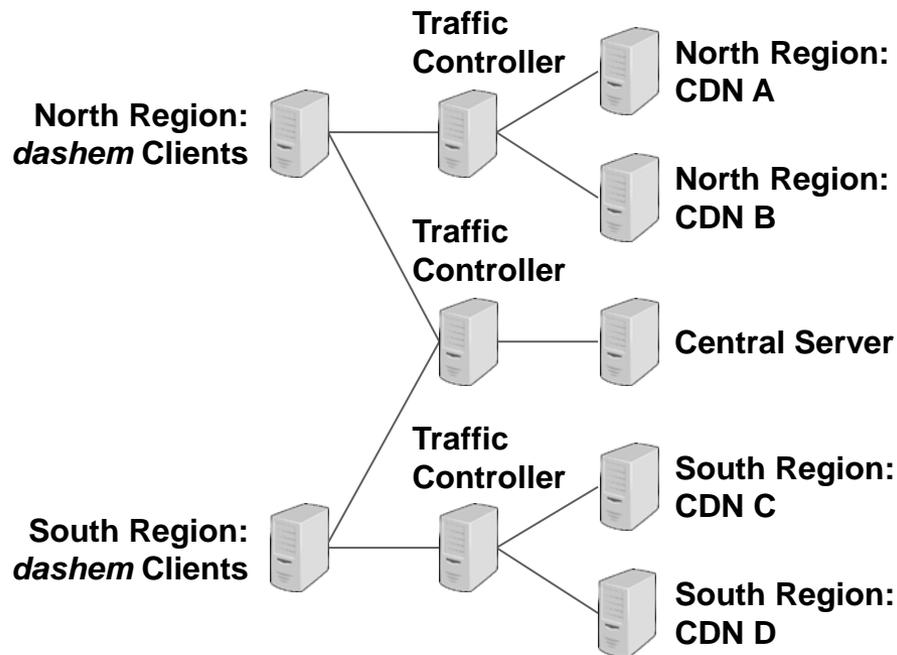
## CDNs

- Host a single 14MB file for dummy traffic

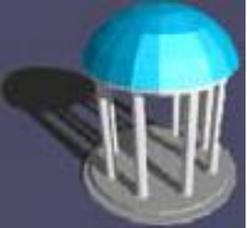
*Just HTTP servers serving static files!*



# *dashem:* Command Line Parameters

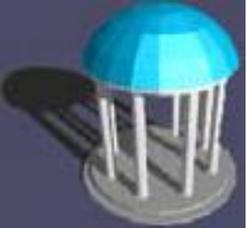


- **Central server address.** Either the IP address or domain name of the central server.
- **Service.** The DASH service to use for the given instance. This allows a single central server to host profiles and CDN lists for any number of services.
- **Region.** The notional geographic region for the given instance.
- **Video Title.** The name of the video profile to stream.
- **Account Name.** Account names are used in logs and can be used by an experimenter to create unique identifiers for each instance of dashem.



# Sample Experiment

- Investigate the “**Downward Spiral Effect**” described by Huang et al.
- Scenario: North American household streaming two videos simultaneously
  - DSL bandwidths: 1 Mbps up / 6 Mbps down
  - RTT: 80 ms
- *Hunger Games* followed 4 minutes later by an episode of *Curious George*
- Ran test twice: once using Netflix data and once using Amazon data



# Sample Experiment

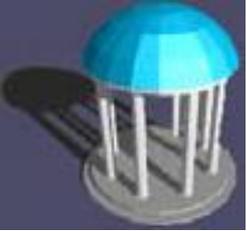
Default Amazon:

```
6000
100 66.666 41.666 33.333 22.5 15 10 7.5 5
2
1
33090
```

Modified Amazon:

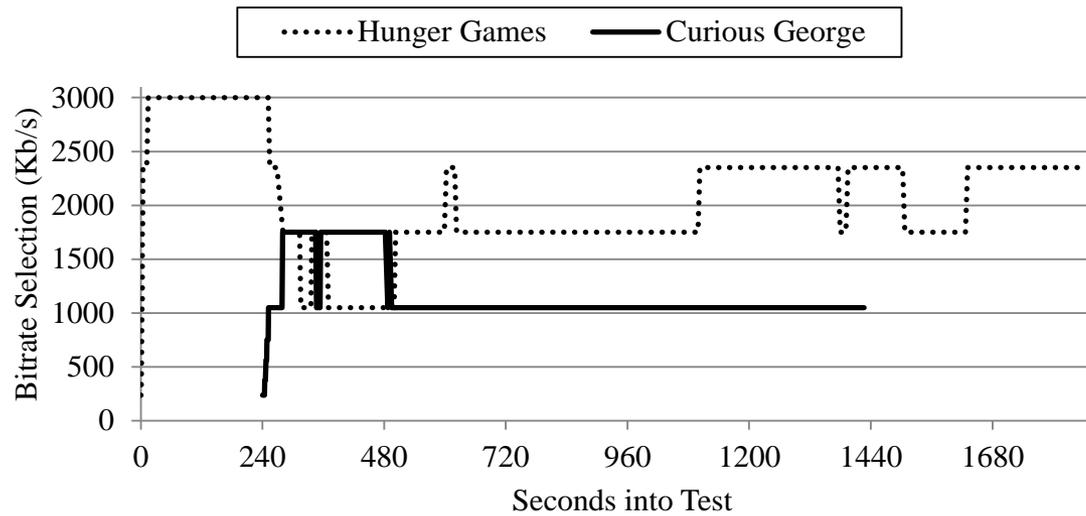
```
6000
50 39.167 29.167 17.5 12.5 9.333 6.25 3.917
2
1
16545
```

- To ensure that *dashem* could select from the same bitrates in both tests:
  - Modified row 2 to match Netflix's video bitrates
  - Modified row 5 to match Netflix's audio bitrate

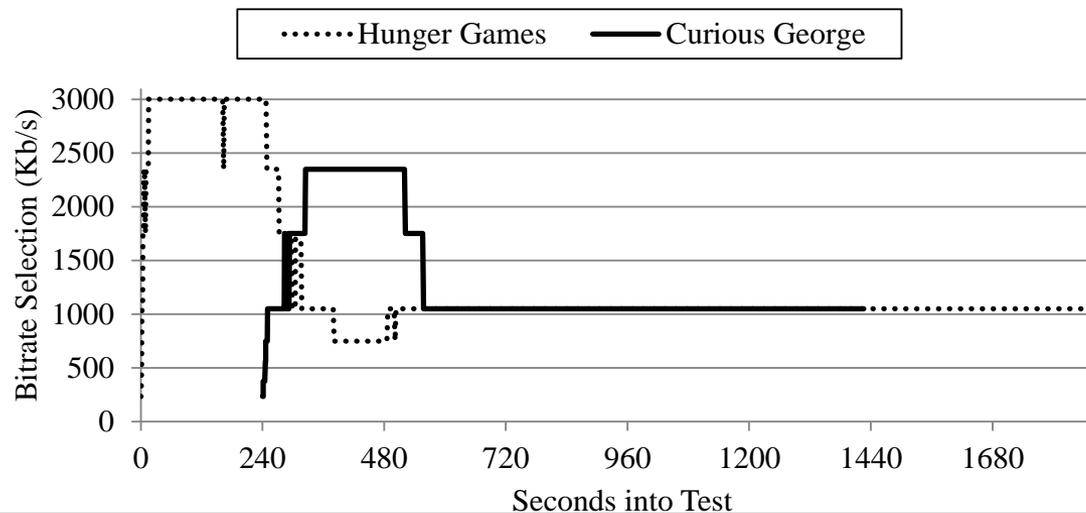


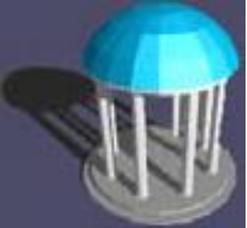
# Sample Experiment - Results

Netflix

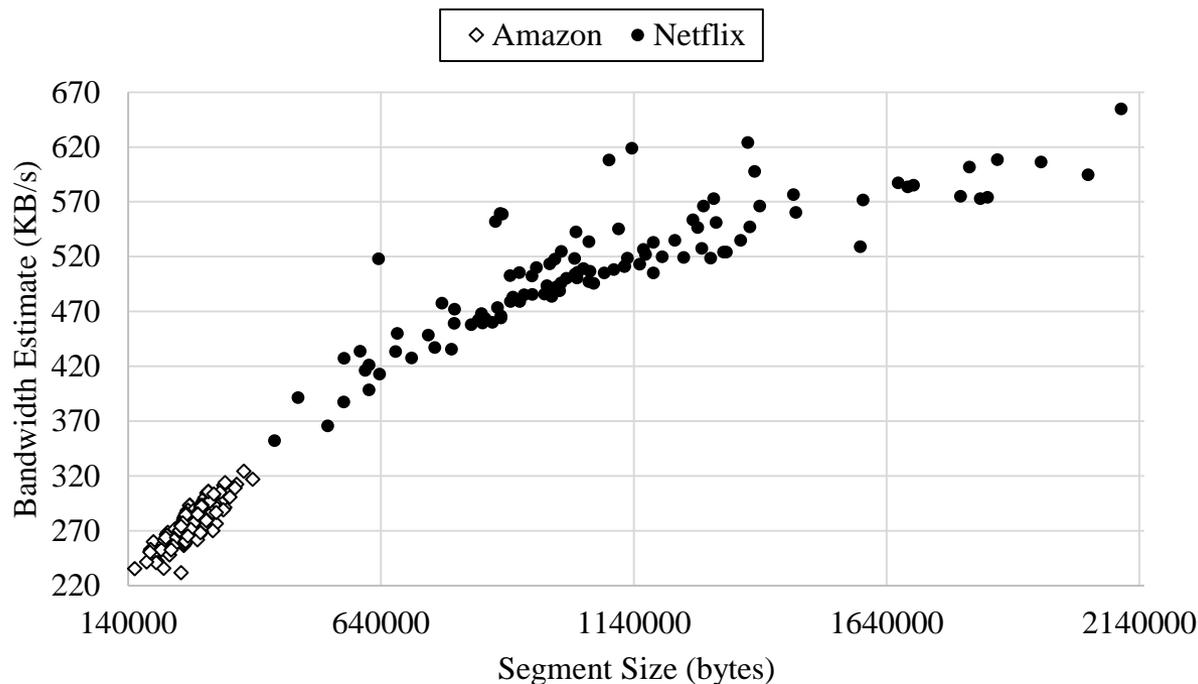


Amazon

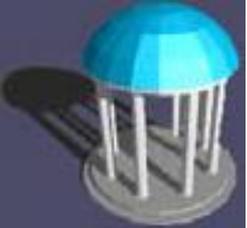




# Sample Experiment - Results

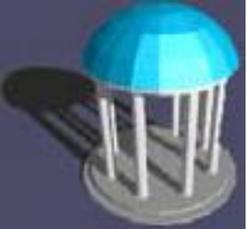


- Poor bandwidth estimation during steady state playback after *Curious George* has ended
- Each video segment request is restarting from TCP slow start



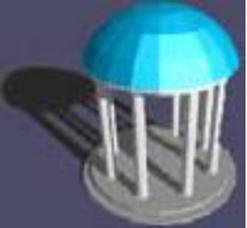
# *dashem* Uses

- Experiments
  - *Multiple* videos
  - *Multiple* service configurations
  - *Multiple* viewers
  - *Multiple* network conditions
  - *Multiple* networking strategies
- Bulk DASH traffic generation



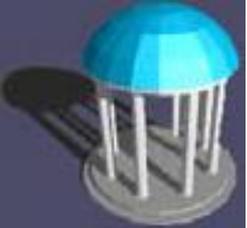
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# Suggested Future Work



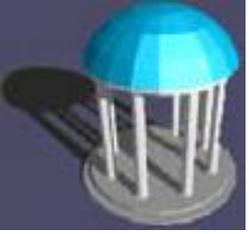
# Identification

- Study the behavior of DASH clients “in the wild”
- Assess effect on the campus network
- Characterize viewing habits
  - Targeted Ads
- Online Identification
  - OpenFlow
  - Firewalls



# Experimentation / Emulation

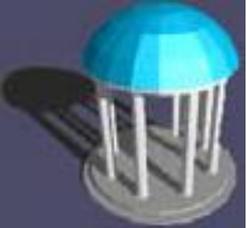
- Android Port with GUI
- GENI
  - RSpecs for various experimental designs
  - Setup scripts
  - Wiki Tutorial
  - GENI Engineering Conference Presentation
- Classroom Instruction



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# Summary

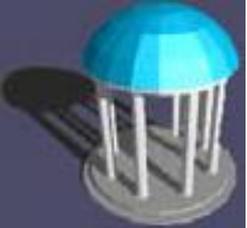
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# Summary

- It appears as if DASH videos are quite easy to identify
- “Real world” videos can be used as data for DASH experiments

***Opportunities for DASH research await you!***



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**Questions?**

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